

THE TWO MEANINGS OF THE WORD “SET” IN MATHEMATICS

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The word “set” has two uses in mathematics:

- (1) in a sentence like “a group is a *set* equipped with the following operations (...), such that the following axioms are satisfied (...)”, the word “set” denotes a base domain for mathematical structures, equipped with an equality relation (needed to express the axioms of group);
- (2) in the phrase “the *set* of even numbers”, the word “set” denotes a subdomain of the domain of natural numbers (which is a set in the first meaning).

One dogma of 20th century mathematics was that one cannot define sets. But this applies only to sets in the sense of objects of a so-called set theory, like ZF, not to sets in the two mathematical meanings, which *can* be defined.

We will work in a sufficiently rich typed language. A general type won't be assumed to have any structure, in particular we don't preequip types with an equality relation. We denote by $t : A$ the syntactical assertion that the term t is of type A (for example “ $2 + 3 : \mathbb{N}$ ” means that the type of the term $2 + 3$ is \mathbb{N} , and “let be $x : A$ ” is used to declare that the variable x is of type A). It is important not to use \in for this relation between terms and types in the metalanguage, to avoid confusion with the membership relation between elements and sets² in the language of mathematics (see below). Remark: some people in type theory call types “sets”, which add to the confusion.

1. MEANING 1

We call *set*¹ a type equipped with an equivalence relation (or *equality*), allowing to express that two objects of this type are equal or not. This is essentially the definition by Errett Bishop in *Foundations of constructive analysis*; it is usually used in formalisations of mathematics in proof assistants (in this context, it is sometimes called a *setoid*). As in Bishop's book, an *operation* f from a type A to a type B is given, for each $x : A$, by an object $f(x) : B$. A function $f : A \rightarrow B$ between two sets¹ is an operation preserving equality.

The only structure on the domain of a group needed to express the axioms of group is an equality, so the more general definition of a group one can give is a set¹ equipped with the usual operations satisfying the axioms of group. More generally, a model of a (let's say first-order) theory with equality is a set¹ equipped with some operations, relations, and satisfying some equations.

Some examples of sets¹ are:

- the set¹ of natural numbers, whose objects are the natural numbers with the ordinary equality of natural numbers;

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- the set¹ of natural numbers modulo n , whose objects are the natural numbers and equality is equality modulo n ;
- the set¹ of rational numbers, whose objects are the quotients $\frac{m}{n}$, where m and n are two integers such that $n \neq 0$, with the usual equality of rationals ($\frac{m}{n} = \frac{m'}{n'}$ iff $mn' = nm'$);
- the set¹ of functions $A \rightarrow B$ between two sets¹, with pointwise equality: by definition, two functions $f, g: A \rightarrow B$ are equal if, for every $x: A$, $f(x) = g(x)$;
- the empty set¹, which has no objects, the equality is trivial;
- the one-element set¹ which has only one object, equal to itself.

Let us recall that a *category* is a type \mathcal{C} equipped, for each pair of objects A, B , with a set¹ $\mathcal{C}(A, B)$ (whose objects are called “morphisms from A to B ”), with an associative composition $c_{A,B,C}: \mathcal{C}(A, B) \times \mathcal{C}(B, C) \rightarrow \mathcal{C}(A, C)$ and, for each object A , an identity $1_A: \mathcal{C}(A, A)$, which is a neutral element for the composition.

The right identity criterion for sets¹ and the constructions one can use to create new sets¹ follow from the following assertion:

sets¹ live in a category,

whose morphisms are the functions, denoted by **Set**. As a consequence:

- (1) the identity criterion for objects in a category being isomorphism, two sets¹ are considered to be “the same” if there exists a bijection (an isomorphism in the category of sets¹) between them;
- (2) the constructions one can do with sets¹ are the limits, colimits, etc. in the category of sets¹: cartesian product, coproduct (“disjoint union”), quotient of a set¹ by an equivalence relation, exponentiation, etc.

The first point (as well as the cardinality functor described below) suggests that sets¹ are the right formalisation of Cantor’s notion of cardinal number (as Lawvere has noticed). This identity criterion is the right one for sets as bases of mathematical structures: if a set¹ A is equipped with a certain structure, and if it is in bijection with B , then we can transfer the structure from A to B . Two sets¹ equipped with the same kind of structure (e.g. two groups, two rings, etc.) are “the same” if there is a bijection between them preserving and reflecting the structure.

On the other hand, we cannot define two sets¹ to be equal if they have the same elements, because there is no way to compare the objects of two (syntactically) different sets.

2. MEANING 2

The second meaning of “set” in mathematics is probably the first, historically: this is a collection of objects of a same type, like sets of oranges, sets of natural numbers, sets of functions from A to B , etc. In a second-order theory, the “sets” over which one quantify are interpreted in a model as being the sets² of the domain of the model, which is a set¹.

Let us fix a set¹ A . We define a *set² of type A* as an injection $m: M \hookrightarrow A$. A common abuse of notation consists in writing just M instead of (M, m) , which contributes to the confusion of the two meanings of “set”. It is for this notion of set that a membership relation is available, between objects and sets² of type A : we say that $a: A$ is an *element* of $m: M \hookrightarrow A$ (and we write $a \in (M, m)$) if a is in the range of m (there exists $x: M$ such that $a = m(x)$). Here are a few examples:

- if we are given n different objects a_1, \dots, a_n of A , there is a set²

$$\{a_1, \dots, a_n\}: [n] \mapsto A,$$

where $[n]$ is the set¹ with n elements (let us denote its elements by $1, \dots, n$) and where the injection maps i to a_i ; its elements are exactly the objects equal to one of a_1, \dots, a_n ;

- if we are given a property $P(x)$, with a free variable x of type A , we can construct the set² of the objects of A satisfying P : it is

$$\{x: A \mid P(x)\}: M \mapsto A,$$

where the objects of the set¹ M are the objects of A satisfying P , the equality of M is defined as in A , and the inclusion maps such an object to itself.

We can define an order relation on sets² of type A : we say that $(M, m) \subseteq (M', m')$ if every element of (M, m) is an element of (M', m') . So

sets² of type A live in an order

(i.e. a type equipped with an order relation; sets¹ are the orders whose order relation is symmetric), which we denote by $\mathcal{P}(A)$.

As a consequence,

- (1) the criterion of identity for objects of an order being given by $a = b$ iff $a \leq b$ and $b \leq a$, two sets² $m: M \mapsto A$ and $m': M' \mapsto A$ are “the same” if they have the same elements (so, for sets² of A we have extensionality);
- (2) it is with this notion of set that the usual constructions of “naïve set theory” are available: these are the typical constructions in an order, i.e. intersection, union, implication, the smallest set² (the empty set² of type A), the greatest set² (the identity on the whole set¹ A).

Every set² of type A can be equivalently described as a selection of some of the objects of A : the set² $m: M \mapsto A$ is equal to the set² $\{x: A \mid x \in (M, m)\}$.

So, for each set¹ A , we get a model of a *genuine* set⁽²⁾ theory: this is a theory with two sorts (let’s denote them by A and $\mathcal{P}(A)$), with a binary relation symbol $=$ on A (satisfying the axioms for equality), a binary relation symbol \subseteq on $\mathcal{P}(A)$ (satisfying the axioms for order), and a binary relation symbol \in from A to $\mathcal{P}(A)$, satisfying two axioms:

- (1) extensionality: $S \subseteq T$ iff for all $a: A$, $a \in S$ implies $a \in T$
- (2) comprehension: for any property $P(x)$, where $x: A$, there is $\hat{P}: \mathcal{P}(A)$ such that $x \in \hat{P} \Leftrightarrow P(x)$.

3. COMPARISON; CARDINALITY

It is important to realise that these two notions of set are very different: they live in different structures and have different criteria of identity. But there is a link between these two notions: if we fix a set¹ A , there is a “forgetful” functor $\sharp: \mathcal{P}(A) \rightarrow \mathbf{Set}$, which maps a set² $M \mapsto A$ to the set¹ M . This is Cantor’s cardinality functor for sets² of type A (but of course at Cantor’s time, the notion of functor didn’t exist): it maps a set² of type A to the “number” of objects of this set², which is a set¹. For example, it maps the set² $\{1, 9, 8, 0\}: [4] \mapsto \mathbb{N}$ to the four-elements set¹.

Of course, the cardinality functor can make different sets² identical. For example, in the order $\mathcal{P}(\mathbb{N})$, the set² of even numbers is strictly smaller than the set² of all

natural numbers, but they have the same “number” of objects, i.e., in the category of sets¹, the set¹ whose objects are the even numbers is in bijection with \mathbb{N} , so they are the same set¹, when we forget the injection into \mathbb{N} (we can even represent the set² of even numbers as the injection $2 \cdot - : \mathbb{N} \rightarrow \mathbb{N}$, since its elements are exactly the even numbers). And the set² $\{1, 5, 0\}$ in $\mathcal{P}(\mathbb{N})$ and the set² $\{\sin, \cos, \exp\}$ in $\mathcal{P}(\mathbb{R}^{\mathbb{R}})$ live in different orders, so we cannot even ask if they are the same, but if we forget the inclusions into \mathbb{N} or $\mathbb{R}^{\mathbb{R}}$, we get just two different presentations of the three-element set¹.

4. MEANING 3?

There is a third meaning, which is not included in the title, since it is not in use in mathematics, but only in logic and philosophy of “mathematics”, and sometimes, I’m afraid, in category theory. Moreover, it seems abusive to use the word “set” for this third notion. Originally, it is a special case of the second meaning, the special case we get if, in the theory of sets² given at the end of Section 3, we identify the two sorts A and $\mathcal{P}(A)$, so that there is only one kind of objects, which play both roles: they are elements and sets² at the same time. Of course, by Cantor’s theorem this is inconsistent (this gives Russell’s paradox). People tried to make consistent this inconsistent theory by restricting in a more or less elegant way the properties to which applies the scheme of comprehension. This has given various so-called “set theories” such as Zermelo-Fränkel, Bernays-Gödel, New Foundations, etc., formalising neither the notion of set¹, nor the notion of set², but some hybrids between elements and sets². Let us call *set*³ an object of such a theory.

If we have a model of such a theory (if such a model exists...), with U the base set¹ of all sets³, to each set³ $x : U$ corresponds a set² of type U , the set² of all sets³ “belonging” to x , and so corresponds a set¹, by applying to it the cardinality functor. In this way, when we pretend to do mathematics in such a theory, sets³ play the rôle both of sets¹ and sets² (this is probably the origin of the confusion between these two notions). Moreover, the “mathematics” one can develop in such a theory, once an encoding of the basic notions is given, not only admit meaningless assertions (for example, in ZF with the most used encoding of ordered pairs and natural numbers, we can express and even prove the proposition $(\mathbb{N} \times \mathbb{N}) \cap \mathcal{P}(\mathbb{N}) = (1, 2)$), but moreover are strongly limited:

- (1) all sets¹ are canonically sets² of a big set¹ U (which in some theories is not even represented by a set³ [e.g. in Z.F., because of Russell’s Paradox]), hence they share a universal equality (the equality of U), and so:
- (2) one cannot anymore speak of types not equipped with an equality (for example, we cannot define general categories, without equality at the level of objects, such as the category of sets¹).

5. CONCLUSION

As far as I am concerned, I always distinguish sets¹ and sets². I reserve the word “set” for sets¹ and use “subset of A ” for sets² of type A (following the tradition in category theory). And, of course, I never use sets³, since I’ve never seen any use for them.

6. LINKS

- For more details about the definitions, see [Bishop’s set theory](#) by Erik Palmgren (and Bishop’s book).
- In topos theory, one studies categories whose objects behave like sets⁽¹⁾. Then subobjects of a given object A are usually defined, like sets², as monomorphisms (which generalise injections) with codomain A . See [Sets for mathematics](#) by Lawvere and Rosebrugh, or Todd Trimble’s posts on his blog about the [Elementary Theory of the Category of Sets](#) for a semi-elementary approach to toposes. Note that, in a topos, for each object A , there is an object $\mathcal{P}(A)$ playing the rôle of the “object of all subobjects of A ”; but I think that we shouldn’t assume that all subsets of a set⁽¹⁾ A form themselves a set⁽¹⁾, but rather an order, so I think that topos theory should be based on orders rather than on sets¹; I intend to speak about that later.
- The paper *In the Search of a Naive Type Theory*, Lecture Notes in Computer Science 4941 (2008), by Agnieszka Kozubek and Paweł Urzyczyn (here are [slides](#) with the same title) advocates the same distinction; here is an excerpt of the introduction:

In fact, there are two very basic intuitions that are glued together into the notion of a “set”:

 - Set as a domain or universe;
 - Set as a result of selection.

We used to treat this identification as natural and obvious. But perhaps only because we were taught to do so. These two ideas are in fact different, and this very confusion is responsible for Russel’s paradox. In addition, ordinary mathematical practice often makes an explicit difference between the two aspects.
- See also [Towards a categorical foundation of mathematics](#) by Michael Makkai.